# **Creative Europe**

What's in it for the Europe's cultural and creative sectors?







## High potential of the Creative and Culture sectors

EUROPE LOVES CULTURE! Culture can bridge the gap between people in a peaceful way But in addition to the intrinsic value of culture...

Driver of economic growth and employment (4.5% of EU GDP and 3.8% of EU workforce)

Greater contribution than many other sectors: Higher than average growth rates in recent years



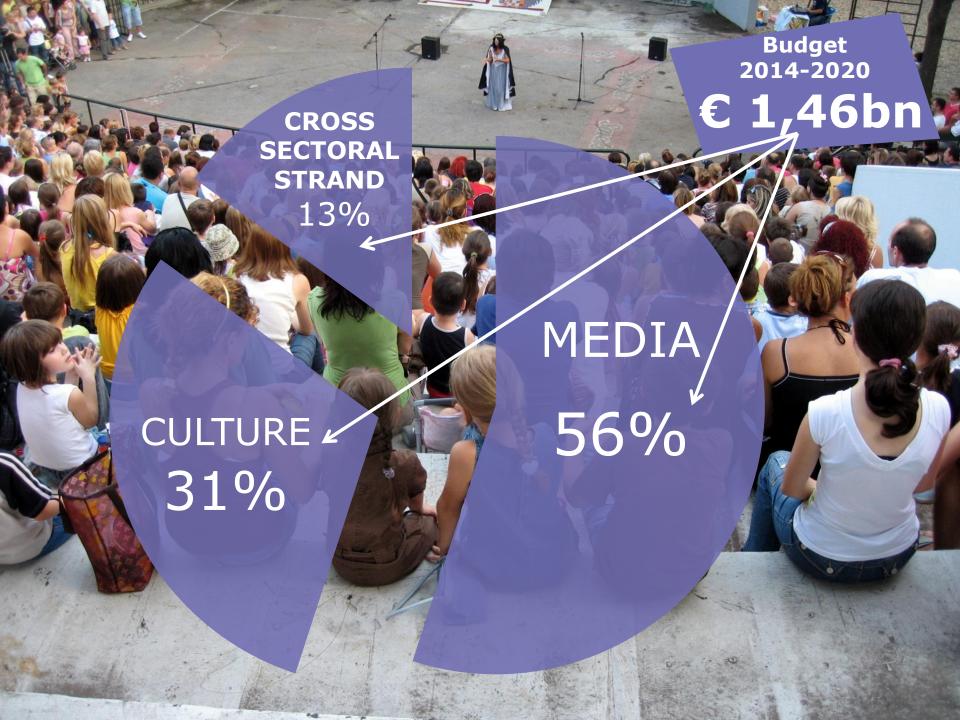
## But facing common challenges

Fragmented cultural space - Lack of a real "single cultural space" at EU level

Globalisation and digital shift

Shortage of access to diversified financial sources









## Culture Sub-programme – The novelties

#### 4 schemes instead of 9 under Culture 2007-2013

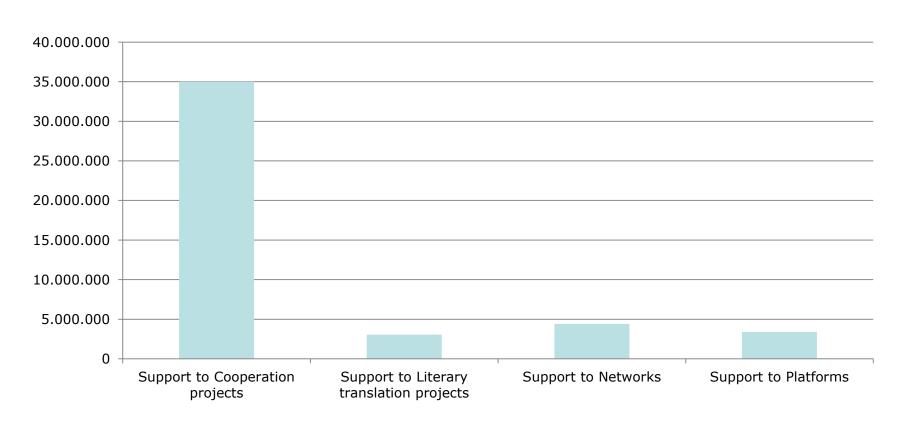
- Carried-over schemes with refocused priorities and objectives
  - 1. European cooperation projects
  - 2. Literary translations
  - 3. European networks
- New scheme
  - 4. European platforms

#### Possible participation of ENP countries





### **Budget breakdown for 2016 AWP**





## Non-EU participating countries

	Culture	MEDIA
Iceland, Norway	Yes	Yes
Albania, Bosnia and Herzegovina, Montenegro, Former Yugoslav Republic of Macedonia, Serbia	Yes	Yes
Georgia, Moldova, Ukraine	Yes	Partially





#### **OBJECTIVES – EUROPEAN COOPERATION PROJECTS**

#### +/- 70 supported projects per year

- Reinforcing the skills, competences and knowhow of creative players (including the use of digital technologies, innovative approaches to audience development, the development of new business and management models)
- Promoting transnational circulation of cultural and creative works and mobility of artists





### **Eligibility criteria**

#### **Eligible projects:**

#### **Category 1 - Smaller scale cooperation projects**

- Project leader + 2 partners from 3 different countries
- At least one from EU Member State or EFTA country
- EU grant max. 200.000 € 60% of total eligible budget

#### Or

#### **Category 2 - Larger scale cooperation projects**

- Project leader + 5 partners from 6 different countries
- At least one from EU Member State or EFTA country
- EU grant max. 2.000.000 € 50% of total eligible budget
- Project leader may not be the project leader of an ongoing cat.
  2 project





## AWARD CRITERIA- EUROPEAN COOPERATION PROJECTS

- Relevance to the objectives & priorities of the Subprogramme
- Quality of content and activities & how the project is implemented in practice
- Communication and dissemination strategy to sharing knowledge, experiences with the sector & across borders
- Quality of the partnership general organisation & coordination of the project to ensure effective implementation & sustainability







#### EU SUPPORT TO NETWORKS 2014-2020

#### **Objectives**

strengthening the capacity of the cultural and creative sectors to operate trans-nationally and internationally and to adapt to change; particularly

- fostering professionalization,
- > reinforcing the skills, competences and know-how of creative players (including the use <u>digital</u> technologies, innovative approaches to <u>audience development</u>, the development of new <u>business and management models</u>)
- > Strengthen <u>international networking</u> in order to facilitate access to professional opportunities

The support for European networks is intended to have a structuring effect on players in the cultural and creative sectors and therefore a limited number of networks with broad coverage will be supported across a balanced range of subsectors.

Education and Culture



#### **SELECTION OF EUROPEAN NETWORKS (1)**

- Support awarded through Calls for Proposals and contracted through Framework Partnership Agreements
  - > The Framework agreement is concluded as part of a <a href="long-term">long-term</a> <a href="cooperation">cooperation between the EU and the Network.</a>
  - > 3 years, around €250,000 per year
- Two selections:
  - > 2014-2017 (3 years)
  - > 2017-2020 (4 years)
- > 2014-2017: 23 NET covering all Creative and cultural sectors: music, theatre, heritage, design, festivals...
- With wide geographic and sector representativeness





#### **SELECTION OF EUROPEAN NETWORKS (2)**

#### Which networks is the EU targeting? Eligibility criteria:

- A membership-based organisation
- composed of at least 15 member organisations
- legally established in at least 10 different participating countries (of which at least 5 EU MS or EFTA)







#### **OBJECTIVES - PLATFORMS**

#### +/- 10 supported projects per call

- Fostering mobility & visibility of European creators & artists, especially emerging ones and those lacking international exposure
- Stimulating genuine Europe-wide programming of cultural & artistic activities





## RATIONALE BEHIND THE SCHEME – EUROPEAN PLATFORMS

Scheme intended to foster a critical mass and have a structuring effect for artists and players:

- The support is focused on the implementation of a communication and branding strategy providing recognition and visibility to those cultural players contributing to the objectives of the scheme
- Only a relatively limited number of platforms will be supported with a view to getting a balanced coverage across different cultural & creative sectors
- Only 3 calls during the entire duration of the Creative Europe programme





#### WHO CAN APPLY - EUROPEAN PLATFORMS

- At least 11 cultural & creative organisations from 10 different participating countries (at least 5 EU MS or EFTA) showcasing & promoting European creators & artists joining together under a coordination entity
- The coordination entity defines criteria and selects its members accordingly. The coordination entity may also award financial support to members (max. € 60 000)
- The coordination entity must ensure that the platform's members have showcased at least 30% of emerging artists as defined by the coordination entity in the previous 12 months (and will continue to do so during the project)
- Maximum contribution to the platform: € 500 000 per year (up to 80% of the eligible budget)





#### **AWARD CRITERIA – EUROPEAN PLATFORMS**

- Relevance Quality of the platform concept Appropriate contributions of the selected members with regard to the objectives/priorities of scheme
- Quality of content and activities & how the project is implemented in practice
- Communication and dissemination platform communication
  & appropriate branding strategy
- Quality of the platform quality of relationship between coordination entity and members







#### **KEY ELEMENTS – LITERARY TRANSLATION**

#### +/- 60 supported projects per year

- Support the circulation of European literature through:
  - Support to the translation of European literature
  - Support to the promotion of translated works





#### **KEY ELEMENTS – LITERARY TRANSLATION**

- An estimated 3.6 million per year is available
- 50% cofinancing

#### **Category 1 (Grant Agreement – annual award)**

 two-year projects for which the maximum grant per project is EUR 100 000 for the 2 years.

#### Category 2 (FPA, 2013 and 2016)

 Framework partnership agreements (FPA) which last 3 or 4 years. The maximum grant is EUR 100 000 per year.per specific agreement awarded





#### **WHO CAN APPLY - LITERARY TRANSLATION**

Publishers or publishing houses based in an eligible country

#### **AWARD CRITERIA**

- Relevance project's contribution to transnational circulation of works of European literature and to improving access to it
- Quality of content and activities & how the project is implemented in practice (in particular quality of books to be translated and experience of the translators used)
- Communication and dissemination approach to promoting the translated works of fiction within Europe and beyond
- Automatic point granted for each translated book with which the author won the European Union Prize for Literature up to a maximum of 10 points





#### **MAIN CHANGES – LITERARY TRANSLATION**

- Promotion costs are eligible and e-books can be supported
- Requirement to include a <u>biography of the translators</u> in the translated books
- Max. amount increased to € 100 000 (vs. €60 000)
- Possibility to benefit from <u>framework partnerships agreements</u>
- Automatic points granted to the EU Prize for Literature winners



#### **MEDIA SUB-PROGRAMME**

- Support to training
- Support to development (single projects and slate funding
- Support to development of European video games
- Support to television programming
- Support to co-production
- Support to market access
- Support to distribution of non-national films (automatic and selective schemes)
- Support to international sales agents
- Support to cinema networks
- Support to festivals
- Support to audience development







